

# Healthy Streets Score

Name of street

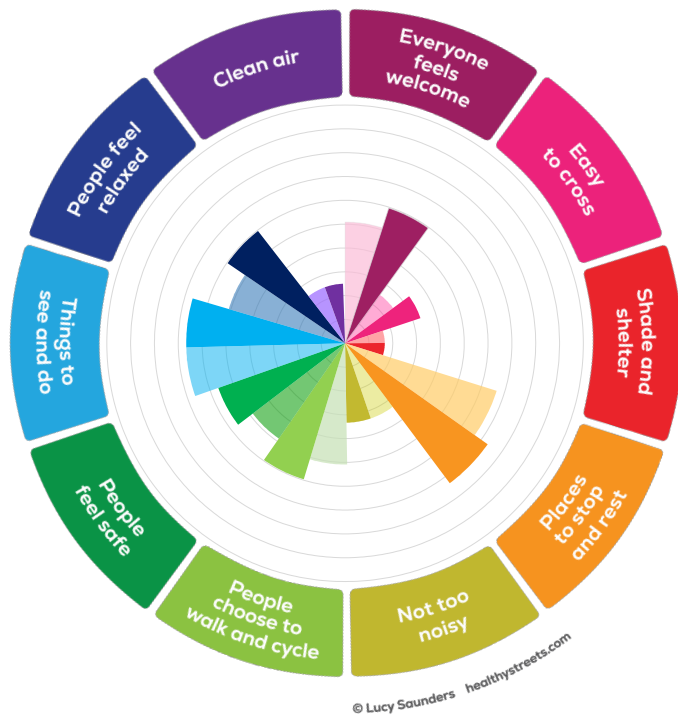
London Wall

Name of street at start junction

Coleman Street

Name of street at end junction

Wood Street



	Existing Layout Score	Proposed Option 2 Score
Healthy Streets Score	43	48
Everyone feels welcome	51	60
Easy to cross	25	33
Shade and shelter	17	17
Places to stop and rest	67	73
Not too noisy	33	33
People choose to walk and cycle	51	60
People feel safe	49	56
Things to see and do	67	67
People feel relaxed	51	60
Clean air	25	25

## City of London Accessibility Tool - London Wall assessment

<b>CoLSAT Summary Results Table. London Wall improvements</b>				
	Total 0 scores* – severe accessibility issue		Total 1 scores** - significant accessibility issues	
	Before	After	Before	After
Electric Wheelchair user	0	0	0	0
Manual Wheelchair user	0	0	1	0
Mobility Scooter user	2	0	1	1
Walking Aid user	0	0	1	0
Person with a walking impairment	0	0	3	1
Person who uses cycle as their primary mobility aid	0	0	4	2
Long cane user	1	0	2	2
Guide Dog user	0	0	3	1
Residual Sight user	0	0	0	0
Deaf or Hearing impairment	0	0	0	0
Acquired neurological impairment	0	0	1	0
Autism/Sensory-processing diversity	0	0	1	0
Developmental Impairment	0	0	5	2
<b>Total</b>	<b>3</b>	<b>0</b>	<b>22</b>	<b>9</b>

\* This score means most people in this segment would be excluded by the street characteristic in the selected configuration.

\*\* This score means some people in this segment may be able to negotiate the street characteristic in the selected configuration, but it would significantly deplete their levels of confidence and energy, and they would be likely to give up on the journey if they had to negotiate it more than once or twice.



																	Comments
<b>Crossing Point</b>																	
Crossing Type	Uncontrolled crossing > 8m road width	3	2	2	1	2	2	0	2	2	3	1	2	1			
Carriageway	(motor vehicles and cycles together)	3	3	3	3	3	3	3	3	3	3	3	3	3	3	4	
Edge Marking	800 mm deep tactile paving edge marking (full width of flush area)	3	3	3	3	1	2	3	3	4	3	3	3	3	4	3	
Tactile Paving Back Edge	Back edge offset from kerb edge	3	3	3	3	3	3	2	2	2	3	3	3	3	3	3	
Tactile Paving Colour	Tactile colour not as per guidance	3	3	3	3	3	3	3	3	3	2	3	3	3	3	3	
Tactile Paving Tonal Contrast	Tactile without significant contrast with surrounding paving	3	3	3	3	3	3	3	2	2	2	3	3	3	3	3	
Tactile Paving Stem Length	No tactile stem	3	4	3	3	4	3	1	2	3	3	3	3	3	3	3	
Tactile Paving Stem Width	Tactile stem 800 mm width	3	3	3	3	2	3	3	3	3	4	4	3	3	3	3	
Island Type	Island with tactile	4	3	4	4	2	4	4	4	4	4	3	3	4	3	3	
Island Depth	Island depth < 1.2 m	2	2	2	3	3	1	3	2	3	2	3	2	3	3	3	
Kerb Drop Slope	Kerb drop 1/6, 0.5 deg, 17% to 1/12, 4.7deg, 8% incline	3	3	3	3	2	1	3	3	3	3	3	3	2	3	3	
Kerb Drop Tactile	Kerb drop with tactile paving	3	2	3	4	1	3	3	3	3	3	3	3	4	3	3	
Signal (red/green man)	Far side signal	3	4	4	4	3	4	4	4	4	4	4	4	4	4	3	
Audible (beeping)	No Audible	3	3	3	2	3	3	2	3	2	3	2	3	2	3	1	
Count Down	No count down	2	3	3	3	3	3	3	3	3	2	3	2	3	3	2	
Tactile Rotating Cone	Rotating cone right side only	3	3	3	3	3	3	2	3	3	3	3	3	3	3	3	
<b>Surface Material</b>																	
Surface Type	Smooth York Stone	3	3	3	3	4	2	4	4	3	3	4	3	3	3	3	
Pattern	Uniform paving colour	3	3	3	3	3	3	3	3	3	3	3	3	3	4	3	
Contrast with Road	Higher tonal contrast between paving and road	3	3	4	4	3	3	3	3	4	3	4	3	4	3	4	
Lines	yellow/red/white lines at road edge	3	3	3	3	3	3	3	3	4	3	4	4	4	4	4	
<b>Kerb</b>																	
Kerb Type (crossing over)	Crossing upstand 0 mm to 3 mm + 800 tactile paving	4	3	3	4	2	4	3	4	3	3	4	3	3	3	3	
Kerb Type (moving alongside)	Delimiting kerb 100 mm to 150 mm	2	2	3	3	3	3	3	3	3	3	3	3	3	4	3	
<b>Footway Width</b>																	
Width	Footway width 2 m to 5 m	4	4	4	4	3	3	3	3	4	3	3	4	4	4	4	
Unobstructed Width	Min unobstructed width > 1.5 m	3	3	3	3	3	3	4	3	3	4	3	3	3	3	3	
<b>Street Furniture</b>																	
Position	Street furniture > 0.5 m from kerb	3	3	2	3	3	2	2	3	3	2	2	3	3	3	3	
Cafe Tables	No cafe tables	4	4	3	3	3	3	4	3	3	3	3	4	3	4	4	
Temporary Items	Temporary, obstructions, Chapter 8	2	1	2	2	2	2	1	1	2	2	2	2	1	1	1	
Street Furniture Height	Street furniture > 0.9 m height	3	3	3	3	4	3	3	3	3	3	3	3	3	3	3	
Contrast	High tonal contrast with paving	3	3	4	3	3	4	3	4	4	3	3	3	3	3	3	
Bench Spacing	Bench within 150 m	3	3	3	4	4	4	3	3	3	3	4	4	4	3	3	
Bench Design	Benches with arms + Backrests	3	3	3	4	4	3	3	3	4	4	4	4	3	3	3	
Bench Seat Height	Benches seat height 45 to 50 cm	3	3	3	4	3	3	3	3	3	4	3	3	3	3	3	
Bench Sensory Experience	No sensory experience	3	3	3	3	3	3	3	3	3	3	3	3	3	3	3	
<b>Slopes</b>																	
Gradient (in direction of travel)	Gradient < 1/50	3	4	3	4	3	4	3	3	4	3	4	3	3	3	3	
Camber (across footway)	Camber 1/20 to 1/50	3	2	1	3	3	1	3	3	3	3	3	3	3	3	3	
<b>Vehicle Access</b>																	
Vehicle Crossover	Crossover level	3	2	2	2	4	2	2	1	2	4	3	3	2	3	2	
Blue Badge Parking	Blue badge parking 100 m to 500 m away	3	3	3	2	2	2	3	3	3	3	3	3	2	2	1	
Taxi Drop Off Location	Taxi drop off 100 m to 250 m away	3	2	0	2	1	3	3	1	2	2	2	2	2	2	2	
Taxi Drop Off Kerb	Taxi drop off kerb > 150 mm	4	4	0	3	2	3	3	3	3	3	4	3	4	3	4	
Dedicated Taxi Drop Off	Somewhere a taxi can stop safely	3	3	3	3	3	3	3	3	3	3	3	3	3	3	3	
Bus Stop Location	100 m to 250 m away	3	3	3	3	2	3	3	3	3	2	3	3	3	3	3	
Bus Stop Kerb Height	125 mm to 140 mm	3	4	3	4	4	3	3	3	3	3	3	4	3	3	3	
Bus Stop Type	Shelter + perch seat	3	3	2	3	2	3	3	4	3	4	3	3	3	3	3	
<b>Toilets</b>																	
Accessible Toilets	100 m to 500 m away	3	3	3	3	2	3	3	3	4	3	3	3	3	4	4	
Changing Places Toilets	More than 500 m away	3	3	3	3	3	1	3	3	3	3	3	3	3	3	1	

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**Crossing Point**

Crossing Type	Uncontrolled crossing 6 m to 8 m road width	3	3	2	3	3	3	2	2	2	3	2	3	2
Carriageway (motor vehicles and cycles together)		3	3	3	3	3	3	3	3	3	3	3	3	4
Edge Marking	800 mm deep tactile paving edge marking (partial width)	3	3	3	3	3	3	1	2	3	3	3	3	4
Tactile Paving Back Edge	Back edge offset from kerb edge	3	3	3	3	3	3	2	2	3	3	3	3	3
Tactile Paving Colour	Tactile colour not as per guidance	3	3	3	3	3	3	3	3	3	2	3	3	3
Tactile Paving Tonal Contrast	Tactile without significant contrast with surrounding paving	3	3	3	3	3	3	2	2	2	2	3	3	3
Tactile Paving Stem Length	No tactile stem	3	4	3	3	4	3	1	2	3	3	3	3	3
Tactile Paving Stem Width	Tactile stem 800 mm width	3	3	3	3	2	3	3	3	3	4	4	3	3
Island Type	No island	2	3	2	2	2	2	2	2	3	2	2	2	3
Island Depth	Island depth > 1.2 m	3	4	3	3	3	3	3	4	3	4	4	4	3
Kerb Drop Slope	Kerb drop < 1/12, 4.7deg, 8% incline	3	3	3	3	3	3	3	3	3	2	3	4	4
Kerb Drop Tactile	Kerb drop with tactile paving	3	2	3	4	1	3	3	3	3	3	4	3	3
Signal (red/green man)	Far side signal	3	4	4	4	3	4	4	4	4	4	4	4	3
Audible (beeping)	No Audible	3	3	3	2	3	3	2	3	2	3	2	3	1
Count Down	No count down	2	3	3	3	3	3	3	3	3	2	3	3	2
Tactile Rotating Cone	Rotating cone right side only	3	3	3	3	3	3	2	3	3	3	3	3	3

Comments

**Surface Material**

Surface Type	Smooth York Stone	3	3	3	3	4	2	4	4	3	3	4	3	3
Pattern	Pattern in paving	3	3	3	3	3	3	3	2	2	3	3	3	3
Contrast with Road	Higher tonal contrast between paving and road	3	3	4	4	3	3	3	3	4	3	4	3	4
Lines	yellow/red/white lines at road edge	3	3	3	3	3	3	3	3	4	3	4	4	4

**Kerb**

Kerb Type (crossing over)	Crossing Upstand 0 mm to 3 mm + 800 tactile paving	4	3	3	4	2	4	3	4	3	3	4	3	3
Kerb Type (moving alongside)	Delimiting kerb 100 mm to 150 mm	2	2	3	3	3	3	3	3	3	3	3	4	3

**Footway Width**

Width	Footway width 2 m to 5 m	4	4	4	4	3	3	3	3	4	3	3	4	4
Unobstructed Width	Min unobstructed width > 1.5 m	3	3	3	3	3	3	4	3	3	4	3	3	3

**Street Furniture**

Position	Street furniture > 0.5 m from kerb	3	3	2	3	3	2	2	3	3	2	2	3	3
Cafe Tables	No cafe tables	4	4	3	3	3	4	3	3	3	4	3	4	4
Temporary Items	No temporary obstructions	4	4	4	4	4	4	4	4	4	4	4	4	4
Street Furniture Height	Street furniture > 0.9 m height	3	3	3	3	4	3	3	3	3	3	3	3	3
Contrast	High tonal contrast with paving	3	3	4	3	3	4	3	4	4	3	3	3	3
Bench Spacing	Bench within 150 m	3	3	3	4	4	4	3	3	3	3	4	4	3
Bench Design	Benches with arms + Backrests	3	3	3	4	4	3	3	3	4	4	4	3	3
Bench Seat Height	Benches seat height 45 to 50 cm	3	3	3	4	3	3	3	3	3	4	3	3	3
Bench Sensory Experience	No sensory experience	3	3	3	3	3	3	3	3	3	3	3	3	3

**Slopes**

Gradient (in direction of travel)	Gradient < 1/50	3	4	3	4	3	4	3	3	4	3	4	3	3
Camber (across footway)	Camber 1/20 to 1/50	3	2	1	3	3	1	3	3	3	3	3	3	3

The City's standard Camber across footway is 1/40; but the officers will explore possibilities to

**Vehicle Access**

Vehicle Crossover	Crossover level	3	2	2	2	4	2	2	1	2	4	3	3	2
Blue Badge Parking	Blue badge parking Within 100 m	4	3	3	3	3	4	3	3	3	3	3	3	3
Taxi Drop Off Location	Taxi drop off within 10 m	4	4	4	4	4	4	4	4	4	4	4	4	4
Taxi Drop Off Kerb	Taxi drop off kerb 100 mm to 150 mm	3	3	3	3	3	3	3	3	3	3	3	3	2
Dedicated Taxi Drop Off	Somewhere a taxi can stop safely	3	3	3	3	3	3	3	3	3	3	3	3	3
Bus Stop Location	100 m to 250 m away	3	3	3	3	2	3	3	3	3	2	3	3	3
Bus Stop Kerb Height	< 125 mm	2	2	3	3	2	3	3	3	3	3	3	3	3
Bus Stop Type	Shelter + proper seat	3	3	3	3	4	3	3	4	3	4	3	3	4

**Toilets**

Accessible Toilets	100 m to 500 m away	3	3	3	3	2	3	3	3	4	3	3	3	4
Changing Places Toilets	More than 500 m away	3	3	3	3	3	1	3	3	3	3	3	3	1

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Total number of 0:	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
Total number of 1:	0	0	1	0	1	2	2	1	0	0	0	0	0	2	9

# Healthy Streets Score

Name of street

Basinghall Street

Name of street at start junction

Aldermanbury Square

Name of street at end junction

Basinghall Avenue



	Existing Layout Score	Proposed Layout Score
Healthy Streets Score	43	52
Everyone feels welcome	44	54
Easy to cross	46	50
Shade and shelter	33	33
Places to stop and rest	33	50
Not too noisy	53	67
People choose to walk and cycle	44	54
People feel safe	49	59
Things to see and do	33	44
People feel relaxed	44	54
Clean air	50	58

## City of London Accessibility Tool - Basinghall Street assessment

<b>CoLSAT Summary Results Table. Basinghall Street improvements</b>				
	Total 0 scores* – severe accessibility issue		Total 1 scores** - significant accessibility issues	
	Before	After	Before	After
Electric Wheelchair user	1	0	1	0
Manual Wheelchair user	1	0	2	0
Mobility Scooter user	2	0	2	1
Walking Aid user	0	0	1	0
Person with a walking impairment	0	0	1	1
Person who uses cycle as their primary mobility aid	2	0	4	2
Long cane user	1	0	2	2
Guide Dog user	1	0	3	1
Residual Sight user	0	0	3	0
Deaf or Hearing impairment	0	0	2	0
Acquired neurological impairment	0	0	1	0
Autism/Sensory-processing diversity	0	0	2	0
Developmental Impairment	2	0	5	2
<b>Total</b>	<b>10</b>	<b>0</b>	<b>29</b>	<b>9</b>

\* This score means most people in this segment would be excluded by the street characteristic in the selected configuration.

\*\* This score means some people in this segment may be able to negotiate the street characteristic in the selected configuration, but it would significantly deplete their levels of confidence and energy, and they would be likely to give up on the journey if they had to negotiate it more than once or twice.



**Crossing Point**

Crossing Type	Uncontrolled crossing 6 m to 8 m road width	3	3	2	3	3	3	2	2	2	3	2	3	2
Crosses Over	Carriageway (motor vehicles and cycles together)	3	3	3	3	3	3	3	3	3	3	3	3	4
Edge Marking	No tactile edge marking	3	3	3	3	4	3	0	1	1	3	4	2	0
Tactile Paving Back Edge	Back edge offset from kerb edge	3	3	3	3	3	3	2	2	3	3	3	3	3
Tactile Paving Colour	Tactile colour not as per guidance	3	3	3	3	3	3	3	3	3	2	3	3	3
Tactile Paving Tonal Contrast	Tactile without significant contrast with surrounding paving	3	3	3	3	3	3	2	2	2	2	3	3	3
Tactile Paving Stem Length	No tactile stem	3	4	3	3	4	3	1	2	3	3	3	3	3
Tactile Paving Stem Width	Tactile stem 800 mm width	3	3	3	3	2	3	3	3	3	4	4	3	3
Island Type	No island	2	3	2	2	2	2	2	2	3	2	2	2	3
Island Depth	Island depth > 1.2 m	3	4	3	3	3	3	3	4	3	4	4	4	3
Kerb Drop Slope	Kerb drop 1/6, 9.5 deg, 17% to 1/12, 4.7deg, 8% incline	3	3	3	2	1	3	3	3	3	3	2	3	3
Kerb Drop Tactile	Kerb drop without tactile paving	3	4	3	2	3	3	2	2	3	3	4	3	1
Signal (red/green man)	Far side signal	3	4	4	4	3	4	4	4	4	4	4	4	3
Audible (beeping)	No Audible	3	3	3	2	3	3	2	3	2	3	2	3	1
Count Down	No count down	2	3	3	3	3	3	3	3	2	3	3	3	2
Tactile Rotating Cone	Rotating cone right side only	3	3	3	3	3	3	2	3	3	3	3	3	3

Comments

**Surface Material**

Surface Type	York Stone with gaps/bumps	2	2	2	2	1	1	2	2	2	1	2	3	3
Pattern	Pattern in paving	3	3	3	3	3	3	3	2	2	3	3	3	3
Contrast with Road	Lower tonal contrast between paving and road	3	3	3	3	3	3	2	3	2	3	3	3	3
Lines	yellow/red/white lines at road edge	3	3	3	3	3	3	3	4	3	4	4	4	4

**Kerb**

Kerb Type (crossing over)	Crossing kerb 100 mm to 150 mm	0	0	0	2	2	0	2	3	1	2	2	3	0
Kerb Type (moving alongside)	Delimiting kerb 100 mm to 150 mm	2	2	3	3	3	3	3	3	3	3	3	4	3

**Footway Width**

Width	Footway width 1.5 m to 2 m	3	3	3	2	2	2	4	3	3	2	2	2	3
Unobstructed Width	Min unobstructed width < 1.5 m	1	1	1	1	2	0	2	0	1	1	1	1	1

**Street Furniture**

Position	Street furniture > 0.5 m from kerb	3	3	2	3	3	2	2	3	3	2	2	3	3
Cafe Tables	No cafe tables	4	4	3	3	3	4	3	3	3	4	3	4	4
Temporary Items	Temporary, obstructions, Chapter 8	2	1	2	2	2	2	1	1	2	2	2	1	1
Street Furniture Height	Street furniture > 0.9 m height	3	3	3	3	4	3	3	3	3	3	3	3	3
Contrast	High tonal contrast with paving	3	3	4	3	3	4	3	4	4	3	3	3	3
Bench Spacing	Bench within 150 m	3	3	3	4	4	4	3	3	3	3	4	4	3
Bench Design	Benches with arms + Backrests	3	3	3	4	4	3	3	3	4	4	4	3	3
Bench Seat Height	Benches seat height 45 to 50 cm	3	3	3	4	3	3	3	3	3	4	3	3	3
Bench Sensory Experience	No sensory experience	3	3	3	3	3	3	3	3	3	3	3	3	3

**Slopes**

Gradient (in direction of travel)	Gradient < 1/50	3	4	3	4	3	4	3	3	4	3	4	3	3
Camber (across footway)	Camber 1/20 to 1/50	3	2	1	3	3	1	3	3	3	3	3	3	3

**Vehicle Access**

Vehicle Crossover	Crossover level	3	2	2	2	4	2	2	1	2	4	3	3	2
Blue Badge Parking	Blue badge parking Within 100 m	4	3	3	3	4	3	3	3	3	3	3	3	3
Taxi Drop Off Location	Taxi drop off within 10 m	4	4	4	4	4	3	4	4	4	4	4	4	4
Taxi Drop Off Kerb	Taxi drop off kerb > 150 mm	4	4	0	3	2	3	3	3	3	3	4	3	4
Dedicated Taxi Drop Off	Somewhere a taxi can stop safely	3	3	3	3	3	3	3	3	3	3	3	3	3
Bus Stop Location	100 m to 250 m away	3	3	3	2	3	3	3	3	2	3	3	3	3
Bus Stop Kerb Height	125 mm to 140 mm	3	4	3	4	4	3	3	3	3	3	4	3	3
Bus Stop Type	Shelter + perch seat	3	3	2	3	2	3	3	4	3	4	3	3	3

**Toilets**

Accessible Toilets	100 m to 500 m away	3	3	3	3	2	3	3	3	4	3	3	3	4
Changing Places Toilets	More than 500 m away	3	3	3	3	3	1	3	3	3	3	3	3	1

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**Crossing Point**

Crossing Type	Uncontrolled crossing 6 m to 8 m road width	3	3	2	3	3	3	2	2	2	3	2	3	2
Carriageway (motor vehicles and cycles together)		3	3	3	3	3	3	3	3	3	3	3	3	4
Edge Marking	800 mm deep tactile paving edge marking (partial width)	3	3	3	3	3	3	1	2	3	3	3	3	4
Tactile Paving Back Edge	Back edge offset from kerb edge	3	3	3	3	3	3	2	2	3	3	3	3	3
Tactile Paving Colour	Tactile colour not as per guidance	3	3	3	3	3	3	3	3	3	2	3	3	3
Tactile Paving Tonal Contrast	Tactile without significant contrast with surrounding paving	3	3	3	3	3	3	2	2	2	2	3	3	3
Tactile Paving Stem Length	No tactile stem	3	4	3	3	4	3	1	2	3	3	3	3	3
Tactile Paving Stem Width	Tactile stem 800 mm width	3	3	3	3	2	3	3	3	3	4	4	3	3
Island Type	No island	2	3	2	2	2	2	2	2	3	2	2	2	3
Island Depth	Island depth > 1.2 m	3	4	3	3	3	3	3	4	3	4	4	4	3
Kerb Drop Slope	Kerb drop < 1/12, 4.7deg, 8% incline	3	3	3	3	3	3	3	3	3	2	3	4	4
Kerb Drop Tactile	Kerb drop with tactile paving	3	2	3	4	1	3	3	3	3	3	3	4	3
Signal (red/green man)	Far side signal	3	4	4	4	3	4	4	4	4	4	4	4	3
Audible (beeping)	No Audible	3	3	3	2	3	3	2	3	2	3	2	3	1
Count Down	No count down	2	3	3	3	3	3	3	3	3	2	3	3	2
Tactile Rotating Cone	Rotating cone right side only	3	3	3	3	3	3	2	3	3	3	3	3	3

Comments

**Surface Material**

Surface Type	Smooth York Stone	3	3	3	3	4	2	4	4	3	3	4	3	3
Pattern	Pattern in paving	3	3	3	3	3	3	3	2	2	3	3	3	3
Contrast with Road	Higher tonal contrast between paving and road	3	3	4	4	3	3	3	3	4	3	4	3	4
Lines	yellow/red/white lines at road edge	3	3	3	3	3	3	3	3	4	3	4	4	4

**Kerb**

Kerb Type (crossing over)	Crossing Upstand 0 mm to 3 mm + 800 tactile paving	4	3	3	4	2	4	3	4	3	3	4	3	3
Kerb Type (moving alongside)	Delimiting kerb 100 mm to 150 mm	2	2	3	3	3	3	3	3	3	3	3	4	3

**Footway Width**

Width	Footway width 2 m to 5 m	4	4	4	4	3	3	3	3	4	3	3	4	4
Unobstructed Width	Min unobstructed width > 1.5 m	3	3	3	3	3	3	4	3	3	4	3	3	3

**Street Furniture**

Position	Street furniture > 0.5 m from kerb	3	3	2	3	3	2	2	3	3	2	2	3	3
Cafe Tables	No cafe tables	4	4	3	3	3	4	3	4	3	3	4	3	4
Temporary Items	No temporary obstructions	4	4	4	4	4	4	4	4	4	4	4	4	4
Street Furniture Height	Street furniture > 0.9 m height	3	3	3	3	4	3	3	3	3	3	3	3	3
Contrast	High tonal contrast with paving	3	3	4	3	3	4	3	4	4	3	3	3	3
Bench Spacing	Bench within 150 m	3	3	3	4	4	4	3	3	3	3	4	4	3
Bench Design	Benches with arms + Backrests	3	3	3	4	4	3	3	3	4	4	4	3	3
Bench Seat Height	Benches seat height 45 to 50 cm	3	3	3	4	3	3	3	3	3	4	3	3	3
Bench Sensory Experience	No sensory experience	3	3	3	3	3	3	3	3	3	3	3	3	3

**Slopes**

Gradient (in direction of travel)	Gradient < 1/50	3	4	3	4	3	4	3	3	4	3	4	3	3
Camber (across footway)	Camber 1/20 to 1/50	3	2	1	3	3	1	3	3	3	3	3	3	3

The City's standard Camber across footway is 1/40; but the officers will explore possibilities to

**Vehicle Access**

Vehicle Crossover	Crossover level	3	2	2	2	4	2	2	1	2	4	3	3	2
Blue Badge Parking	Blue badge parking Within 100 m	4	3	3	3	3	4	3	3	3	3	3	3	3
Taxi Drop Off Location	Taxi drop off within 10 m	4	4	4	4	4	4	4	4	4	4	4	4	4
Taxi Drop Off Kerb	Taxi drop off kerb 100 mm to 150 mm	3	3	3	3	3	3	3	3	3	3	3	3	2
Dedicated Taxi Drop Off	Somewhere a taxi can stop safely	3	3	3	3	3	3	3	3	3	3	3	3	3
Bus Stop Location	100 m to 250 m away	3	3	3	3	2	3	3	3	3	2	3	3	3
Bus Stop Kerb Height	< 125 mm	2	2	3	3	2	3	3	3	3	3	3	3	3
Bus Stop Type	Shelter + proper seat	3	3	3	3	4	3	3	4	3	4	3	3	4

**Toilets**

Accessible Toilets	100 m to 500 m away	3	3	3	3	2	3	3	3	4	3	3	3	4
Changing Places Toilets	More than 500 m away	3	3	3	3	3	1	3	3	3	3	3	3	1

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Total number of 0:	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
Total number of 1:	0	0	1	0	1	2	2	1	0	0	0	0	0	2	9